

Profile of Blended Learning Implementation in Learning Activities

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Sections Info	ABSTRACT
Article history:	Study aims to describe and analyze of blended learning implementation in
Submitted: December 11, 2021	learning activities. The method applied in this research is a literature review
Final Revised: January 6, 2022	that is sourced from the results of previous studies that have been selected
Accepted: January 7, 2022	from Google Scholars. The steps applied in this study are identifying
Published: January 31, 2022	journals/articles about blended learning, analyzing the definition of blended
Keywords:	learning, synthesizing opportunities and activities in implementation of
Blended Learning	blended learning, analyzing barriers to implementing blended learning, and
Implementation Profile	making conclusions. From the results of the analysis of 30 selected works of
Learning Activities	literature, the implementation of blended learning can be done by teaching it
D****	as a learning model, teaching it by combining it with other learning strategies
ensise	or models, teaching it with the help of an LMS, and teaching it with the help of
	social media. Furthermore, the application of blended learning is able to
5.5665955	support activities that can train students' 21st century skills. The
D-245-24	implementation of blended learning requires careful planning and requires an
THE REAL PROPERTY AND A DECIMAL PROPERTY AND	understanding of student characteristics and the availability of supporting
	facilities and infrastructure. This study can provide an overview of the
	opportunities to apply blended learning in learning activities.

INTRODUCTION

The rapid development of access and sources of information requires the world of education to innovate in the learning process. Students need to be trained so that they have skills that are in line with the progress of the times. Relevant skills are needed to successfully adapt and be able to contribute to the 21st century. The abilities of the 21st century include four things known as the 4Cs namely: critical thinking and problem solving, creativity and innovation, communication and collaboration. Education should be able to prepare students to master these various skills (Isbandiyah & Sanusi, 2019).

In general, the ability to think logically and rationally in students who are still in high school is illustrated through tests organized by PISA (Program for International Student Assessment). The 2018 PISA report released on December 3, 2019, shows that the average score of Indonesian students for science is 396 and 60% of Indonesian students have science skills below the minimum competency (Kemendikbud, 2019). Based on the results of the PISA test, it can be seen that in general, the ability of Indonesian students is still low and only able to reach the second level of the six levels of thinking in the questions given by PISA (Sani & Prayitno, 2020). Changes are needed to prepare students so that they can compete with the times. One effort that can be done is to train students' thinking skills through learning that integrates technology because students who have thinking skills will be able to process new information or knowledge so that they can find possible solutions to a problem, as well as the mastery of technology that will make them able to adapt to the times.

The integration of technology in learning provides benefits such as more flexible learning opportunities without being bound by space and time, as well as supporting students to be able to learn independently. Technology can be used to support the learning process. The advantages offered are not only the ease and speed of accessing information or material content, but also the presence of the media that can make learning more interactive and interesting. For this reason, it is necessary to integrate technology in the learning is implemented in a model or learning method. It can develop student capacity while be able to survive in the era of technological progress. The integration of technology in learning activities and active learning styles is very necessary. Teachers are expected to be able to apply learning that utilizes technology and information facilities and be able to train 21st-century skills. One of the learning activities that are considered capable of training 21st-century skills as well as training students to use technology is blended learning because of the integration of information technology in it. Blended learning is a teaching method that combines face-to-face learning with online learning to create a conducive learning environment so that students learn to be more active and independent (Utomo & Wihartanti, 2019). Several studies have examined the implementation of blended learning which is considered to have been able to provide positive results on student development. Therefore, this study aims to describe and analyze of blended learning implementation in learning activities through literature study. This study is expected to provide an overview of the opportunities and obstacles in the implementation of blended learning so that it can assist teachers in developing the right blended learning design.

RESEARCH METHOD

This research is a literature review that aims to describe and analyze of blended learning implementation in learning activities. The study was conducted based on previous studies. This literature study has reviewed thirty articles/journals on blended learning selected from Google Scholar. The articles/journals are studied articles published between 2012 and 2021. The steps taken in the literature study on the implementation of blended learning in this learning activity were adapted from Sukma and Priatna (2021) including (1) identifying journals/articles about blended learning, (2) analyzing the definition of blended learning, (3) synthesizing opportunities and activities in implementing blended learning, (4) analyzing barriers to implementing blended learning (5) making conclusions. The steps are then outlined in the flow chart as follows Figure 1.





RESULTS AND DISCUSSION *Result*

Autor/Year	Sample	Research design	Result
(0 :(0010)	Characteristics	0	TE1 · · · · · ·
(Syarif, 2012)	The research subjects were 57 students of SMKN 1 Paringin XI KRA class, totaling 30 students in control class, and XI KRB with 27 students in Experimental class.	 Quantitative research with quasi-experimental approach. Data collection using questionnaires and multiple-choice tests. 	There are significant differences, both motivation and student achievement between classes that use the blended learning model and students in classes that use the face-to-face learning model.
(Sandi, 2012)	Research subjects were 152 students of State Senior High School of 5 Denpasar in class X which was divided into 4 classes. Two classes as the experimental class with 76 students and 2 classes as the control class with 76 students.	 A quasi-experimental study using posttest-only control group design research. Data analyzed using ANOVA2x2 factorial and Tukey's test. 	 Student independence plays an important role in successful learning, students with high independence excel in blended learning. Students with low independence get lower results in direct learning.
(Hermawanto et al., 2013)	Research subjects were 92 students of class X at State Senior High School of 1 Batu. Both X6 and X10 classes as the experimental class with 46 students, then both X11 and X12 classes as the control classes with 46 students.	 A quasi-experimental research used a randomized posttest-only control group design. Instruments used is the objective test. Data analysis by t-test then followed by the turkey test. 	Blended learning can improve the mastery of physics concepts and reasoning and train the students to be independent and creative.
(Husamah, 2015)	 The research subjects were 174 students majoring in Biology, FKIP Univ Muhammadiyah Malang, 2014/2015 academic year who programmed the Introduction to Education course, which consists of 4 classes, namely: Both IA and IB classes with 82 students as experimental classes. Both IC and ID classes with 92 students as the control's classes 	 Quasi-experimental research. Data analysis with One- way ANOVA via SPSS 22. 	The Blended Project- Based-Learning-model is successful for developing the thinking skills of new students in the Department of Biology.
(Alfi et al.,	Research subjects were	Quasi-experimental	• The implementation of

Table 1. The literature review of blended learning in learning activitiesthe year 2012-2021.

Autor/Year	Sample	Research design	Result
2016)	51 students of class XI State Senior High School of 4 Malang, namely students in the XI IPS-1 class with 25 students as an experimental class and students of XI IPS-2 class with 26 students as the control class.	 research. Test the hypothesis with the gain score. The hypothesis is analyzed through the Independent Samples t-Test with the help of SPSS 16.0. 	 problem-based- learning-model with blended-learning in geography, affects students' critical thinking skills. The average scores of students' critical thinking skills in the Experimental class is higher than students in the control class.
(Lestari et al., 2016)	The research subjects in trial 1 were 10 students of XI natural science 1 class while the subjects of trial 2 were 40 students of XI natural science 2 class. The study was carried out at State Senior High School of 1 Larangan, Brebes in the academic year 2012/2013.	 Research and development (R&D) using 4-D model. The trial used a one- sample group pretest- posttest design. The learning tools developed are the syllabus, the lesson plans, teaching materials. 	Blended learning tools are able to support students to think critically because it makes students think thoroughly and raises critical questions and answers.
(Wright, 2017)	The research subjects were 112 students who programmed the "communicative English grammar" course at the Malaysia public university	 Research with quantitative and qualitative approach design for triangulation. Quantitative data was generated using dichotomous and Likert scale questions which were analyzed using both frequency analysis and descriptive statistics. Qualitative data, namely responses to open-ended questions, were analyzed and coded into emerging categories and sub categories. Aspects of student feedback investigated included students' general preferences between face-to-face and online learning, students' general perceptions of online learning in terms of motivation, and students' general perceptions of online learning in terms of 	 More students think that classroom learning is more motivating and has a higher interest, because better understanding, valued the classroom interactions with lecturers and fellow students, the suggestion from lecturers. Students who prefer online lessons cite the speed and the convenience of learning and the flexibility of study time and place as reasons for the choice. The skillful application of online learning can increase mastery in the course of language material, but cannot reduce the role of face-to-face teaching with teachers.
(Suana et al.,	The research subjects	The development	The Schoology-based

Autor/Year	Sample Characteristics	Research design	Result
2017)	were 31 students who programmed the first basic of physics course at the Department of Physics, FKIP, University of Lampung	research using the ADDIE model.	learning media that have been developed is declared effective and valid as a blended learning media in the Basic Course of Physics-I.
(Widana et al., 2018)	The research subjects were 65 students of class X natural science state senior high school 1 Mengwi. The X natural science 6 class with 30 students as the experimental class and X natural science 7 class with 35 students as the control class.	 Quasi-experimental research. Trial design with non-equivalent posttest-only control group design. The type of quantitative data is the score of critical thinking skills, through questionnaires and learning outcomes. Data was analyzed through the t-test and MANOVA test with the SPSS 15.0. 	 A blended learning model assisted by digital comics can improve critical thinking skills and learning outcomes A blended learning model assisted by digital comics gradually improves critical thinking skills and biology learning outcomes.
(Farida & Indah, 2018)	Research subjects was students who programmed Calculus 1 course majoring in Informatics Engineering STMIK Duta-Bangsa for 2017/2018 academic year.	 Classroom action research referring to Stephen Kemmis and Robin Mc Taggart. It is carried out in two cycles, and each cycle is carried out in two meetings. Each cycle consists of four steps, namely preparation, action, observation, evaluation, analysis, and reflection. Data collection by tests and observations. Data was analyzed using a quantitative-descriptive approach. 	 The implementation of blended learning can increase student learning independence. The blended learning strategy capable to increase students' critical thinking skills by 12.4% and by 91.2% after the cycle ends.
(Ningsih et al., 2018)	Research subjects were 65 students in the XII science class State Senior High School of 5 Metro, the sample was selected by purposive sampling, namely XII science 1 with 32 students as the experimental class and XII science 2 with 33 students as the control class.	 The research design have been used a Non-equivalent control group design. Learning is done the face-to-face for 4 meetings and online learning for 8 meetings (4 times before and after face-to-face for 60 minutes). In the control class, there are only 4 face-to-face learning sessions. Data collection using multiple-choice tests. 	 There is a significant difference in the average value of students' critical thinking skills of the control class and experiment class students. The implementation of Schoology-based on blended learning has a significant influence on critical thinking ability.

Autor/Year	Sample Characteristics	Research design	Result
		 Data analysis using N- Gain Test and Independent Sample T- test. 	
(Ramdani & Badriah, 2018)	The research subjects were 34 students of class C in the fourth semester in the study program of biology education at Siliwangi University in 2017.	 Correlational research. Data collection techniques were carried out through tests (12 essay questions to measure critical thinking skills, and 34 multiple choice questions intended to determine the student learning outcomes). The data analysis technique used correlation regression with 0.05. 	 There is a positive influence, both critical thinking ability and student learning values through a guided-inquiry-model based on blended- learning on the human respiratory system material. If students have high critical thinking skills, their learning outcomes will also increase.
(Setyoko & Indriaty, 2018)	The research subjects were 50 sixth-semester students who programmed animal ecology courses at the Department of Biology, FKIP, Samudra University in 2018. They were divided into 2 units: the first unit with 20 students as the control class and the seconds unit with 30 students as the experimental class.	 Quasi-experimental research used Non- Equivalent Control Group Pretest-Posttest Design. The research instrument that has been used cognitive tests in the form of essay questions and learning motivation questionnaires using the ARCS questionnaire. The hypothesis has been tested with prerequisite test for normality data and the paired sample t- test. 	There was a significant improved in learning outcomes in aspects of student knowledge through Problem-Based- Learning based on Blended-learning.
(Suana et al., 2019a)	The research subjects were 60 students of class XII MIA SMA Negeri 1 Kalianda, South Lampung in the 2018/2019 academic year. XII MIA 1 class with 32 students as the experimental class and XII MIA 2 class with 28 students as the control class.	 Quasi-experimental research. Research design is Pretest-Posttest Control Group Design. Data was tested by N- gain analysis, normality- test, homogeneity-test, and the Mann-Whitney U test. 	 There is a real difference in students' critical thinking skills after applying blended learning to static electricity material compared to direct learning. The implementation of blended learning can increase students' critical thinking ability.
(Anggraeni et al., 2019)	A research subjects were 68 students of the X class at SMA Negeri 5 Malang. Subjects were determined using the	 Quasi-experimental research. The research design that has been used is the posttest-only control 	There is a real influence on students' critical thinking ability in the matter of temperature and heat through

Autor/Year	Sample Characteristics	Research design	Result
	purposive sampling technique so that Class XI G-3 (34 students) was obtained as the control class and class XI H-3 (34 students) was the	group design through quantitatively analyzed.	Schoology assisted blended learning.
(Suana et al. <i>,</i> 2019b)	experimental class. Research subjects are class XII MIA then two classes as samples are determined using the purposive sampling technique (one class as the experimental class and one class as the control class).	 A quasi-experimental research used non-equivalent control group design. Research data was collected through tests. Data analysis using independent sample t-test. 	The use of WhatsApp- assisted in blended learning increase students critical thinking skills and problem- solving abilities.
(Utomo & Wihartanti, 2019)	Research subjects were 35 students who took the Study and Learning course in the Accounting Education Study Program, the PGRI Madiun University in 2018/2019 academic year.	 Classroom Action Research (CAR) was implemented in 3 cycles. Research data was obtained from the assessment of lecturer learning activities and student learning activities through observation sheets and learning outcomes measured through tests. 	The implementation of blended learning- strategy is successful to improve critical thinking skills and results student study.
(Sari & Wahyudin, 2019)	Research subjects were 116 undergraduate students who took general courses in English for Business at Faculty Engineering and Computer Science, Universitas Teknokrat Indonesia.	 Qualitative research. Data is from observations, questionnaires, and interviews, then analyzed quantitatively and qualitatively. 	Most students show the high positive perception, in the use of Instagram in blended learning, Instagram affects motivation, involvements, and attitude.
(Ardianti et al., 2019)	The research subjects were 54 students in the XI science class at State Senior High School of 3 Sumbawa Besar in 2018/2019 academic year which was carried out with one class with 27 students as the experiment class and one class with 27 students as the control class.	 Quasi-experimental research used the Posttest Only Control Group Design. The form of the test used is in the form of the description of the type of critical thinking skill. 	There is significant difference in effectiveness at learning that applies blended learning through STEM assisted of Schoology compared to Traditional Learning.
(Astuti & Novita, 2019)	The research subject is literature from various sources, journals, and books	Research through literature review.	Learning designed with a blended learning model can improve mathematical

Autor/Year	Sample Characteristics	Research design	Result
(Yustina et al., 2020)	Research subjects are 76 students at the 5th semester majoring in biology education at Riau University for 2019/2020 academic year, followed by class VA (38 students) as the experimental class and class VB (38 students) as the control class.	 Quasi-experimental research used the pretest- posttest group design. The research parameter is creative thinking with 4 indicators. Data collection using pretest and posttest assessment. Data was presented and analyzed descriptively. 	 communication skills. Blended learning and Project-Based Learning are enough to play a role in improving the creative thinking-skills of prospective biology teachers, Both BL and PjBL are quite effective compared to conventional learning in improving the creative thinking ability of prospective teachers in biology
(Marnita et al., 2020)	The research subjects were 3 rd -semester students who programmed the thermodynamic's course majoring in physics education, FKIP Almuslim university for the 2019/2020 academic year.	 Quasi-experimental research. Data analysis using a one-sided t-test. 	 The implementation of the Problem-Based- Instruction-model based on Blended learning can increase students' critical thinking skills. The response of students to the implementation of the Problem-Based- Instruction-Model based on Blended- Learning is the category of being very happy with the ongoing learning.
(Nirahua et al., 2020)	The research subjects were 30 students who programmed astrophysics courses in the physic's education department, FKIP Pattimura University, for the 2019/2020 acadomic war	 Development research that has used the 4-D development model. The data analysis has used descriptive and quantitative analysis techniques. 	The development of blended learning-based astrophysics teaching materials and critical thinking skills, feasible and can be used to coach students' critical thinking ability in astrophysics
(Wahyunita & Subroto, 2021)	The research subjects were 30 students of class XI social science 3 State Senior High School of 1 Puri, Mojokerto in the academic year 2020/2021.	 Quasi-experimental research with one-group pretest-posttest design. The results obtained are from the implementation of learning sheets, critical thinking skill's tests, and student responses. 	The blended learning model through the STEM approach both significantly and effectively increase students' critical thinking ability.
(Susilowati et al., 2021)	The research subjects were 50 physics teacher candidates, where one	• Quasi-experimental research used the pretest-posttest control group	There is a significant correlation between both creative thinking skills

Autor/Year	Sample	Research design	Result
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	class (25 students) was the experimental class, and one class (25 students) was the control class.	 design. Data collection techniques using essay tests. Data analysis technique using N-Gain analysis. 	and critical thinking skills through blended learning.
(Putra & Fitrayati, 2021)	The research subjects were 30 students of XI social science 2 class at State Senior High School of 1 Rengel, Tuban for the academic year 2020/2021.	 Quasi-experimental research used one group pretest-posttest design. Blended learning implemented in this research is blended learning rotation. Learning is carried out in 2 meetings, (1 online meeting and 1 face-to- face meeting). 	Blended learning is successful in increase students' critical thinking ability.
(Sukma & Priatna, 2021)	The research subjects are 18 articles/journals that examine blended learning and critical thinking sourced from Google Scholar.	Research through literature review.	 Blended learning is able to support all activities needed to improve students' critical thinking ability. The implementation of blended learning in the Mathematic class has the opportunity to increase students critical thinking skills.
(Yennita & Zukmadini, 2021)	The research subjects were 30 students who programmed biochemistry courses at the Biology Education Undergraduate Study Program in the University of Bengkulu, in 2019.	 Classroom action research, conducted in two cycles. Each cycle consists of four stages, namely planning, implementation, observation, and reflection. The instruments used are critical thinking test- sheets and observation- sheets. Analysis of data with percentages to determine the criteria for critical thinking skills 	Problem-based learning that is carried out through the blended learning method can increase student learning activities, lecturer teaching activities and students' critical thinking skills.
(Sugiarti et al., 2021)	The research subjects were 35 second- semester students majoring in science education at the State University of Malang.	 Development research. The development model used refers to Lee & Owens which has five steps namely analysis, design, development, implementation, and evaluation. 	E-learning teaching materials with electrolyte solutions and non-electrolyte solutions and colligative properties of solutions are effective in improving students'

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Autor/Year	Sample Characteristics	Research design	Result
		 The instruments used are questionnaires and questions. Data analysis using the percentage technique to determine the feasibility of the developed product. 	critical thinking ability.
(Aji et al., 2021)	The research subjects are seventh-grade students at SMPIT Harapan Bunda Semarang.	 Experimental research used the pretest-posttest control group design. Data collecting techniques through tests. Data analysis using completeness analysis of learning outcomes, N- gain test, and t-test. 	The applications of blended learning in science learning about temperature and its changes in junior high school, effectively improves students' cognitive learning outcomes.

Discussion

Definition of Blended Learning

Blended learning is a teaching method that integrates both offline-learning and onlinelearning with the aim of producing a conducive learning environment so that students become more active and independent (Utomo & Wihartanti, 2019). In this case, what is meant by offline-learning is learning that is more directed at traditional classroom settings while online learning is learning that utilizes the internet or intranet (Singh & Reed, 2001). The hallmark of blended learning is the existence of an online learning environment that utilizes educational technology. The educational technology that is widely used in the implementation of blended learning is the Learning Management System (LMS). LMS is an application or software that requires an internet connection that can be used by teachers to create virtual classes in online learning. Some examples of LMS that are widely used in blended learning implemented in schools and universities for examples Google Classroom, Edmodo, Schoology, Moodle, and others (Sugiarti et al., 2021; Ardianti et al., 2019; Anggraeni et al., 2019; Suana et al., 2019a; Ningsih et al., 2018; Hermawanto et al., 2013; Sandi, 2012). Based on previous research, the existence of an online learning environment makes blended learning a fun teaching method for students (Marnita et al., 2020) because it has time flexibility in learning (Wright, 2017).

Blended learning is a learning method that can be used as a solution to the limited learning time in face-to-face classes (Astuti & Novita, 2019). Blended learning can be used to extend learning time in face-to-face classes (Ningsih et al., 2018), in addition, the online learning environment in blended learning can also be used to help students stay connected and discuss anytime and anywhere (Suana et al., 2019b; Anggraeni et al., 2019). Discussion activities can be carried out through LMS or social media as agreed between teachers and students. Discussions can be carried out between fellow students or between students and teachers (Anggraeni et al., 2019). Focused discussions can increase motivation and help in learning (Syarif, 2012; Setyoko & Indriaty, 2018). Based on previous research, it can be concluded that blended learning is a style of learning that harmoniously integrate the advantages of face-to-face learning with online

learning, as well as the support from the use of various information technology-based media so that it can assist students in learning.

Characteristics and Opportunities in the Implementation of Blended Learning

Blended learning is a learning process that combines face-to-face classroom learning with online learning that uses the internet to achieve learning objectives (Putra & Fitrayati, 2021). Based on a study of 30 articles that have been carried out, including 12 articles on blended learning at the school level (senior high school), 12 articles on blended learning at the university level, four articles on developing blended learning tools and two articles on literature review of blended learning.

Based on previous research, there are various techniques for implementing blended learning in learning that has been carried out at both the school and university levels. The forms of application of blended learning that is mostly carried out include blended learning as a learning model (Putra & Fitrayati, 2021; Widana et al., 2018); blended learning is taught by combining strategies or the other learning the model's including problem-based learning, the project based learning, inquiry, STEM (Yennita & Zukmadini, 2021; Ardianti et al., 2019; Marnita et al., 2020; Suana et al., 2019a; Setyoko & Indriaty, 2018; Ramdani & Badriah, 2018; Alfi et al., 2016; Husamah, 2015); blended learning is taught with the help of LMS such as Google Classroom, Schoology and Moodle (Sugiarti et al., 2017); and blended learning with the help of social media such as WhatsApp, Instagram, and others (Sari & Wahyudin, 2019; Suana et al., 2019b).

Blended learning that is taught as a learning model is applied through three syntaxs, namely seeking of information, the acquisition of knowledge and synthetizing of knowledge (Astuti & Novita, 2019). Furthermore, the first stage in syntax includes searching for information from various available sources, the second stage students will work together to understand then interpret and communicate their ideas by utilizing technological facilities, then in the last stage students will form their knowledge through the process of assimilation and accommodation based on the results of discussions, analysis, and formulation of conclusions from the information they have obtained (Astuti & Novita, 2019).

Blended learning that is learned by combining it with other learning models is carried out by following the syntax according to the learning model that has been selected. Furthermore, there is an organization of the syntax of the learning model, there is a syntax that is implemented in face-to-face learning and there is a syntax that will be implemented in online learning. According to Allen et al., (2007), if the design and implementation of learning is carried out 30-80% online, then learning is said to have implemented blended learning. Therefore, the various forms of implementation of blended learning so that the expected learning objectives can be achieved.

The learning environment in blended learning has several advantages that can help students learn. Several advantages that have been synthesized from previous studies include: blended learning provides support in the self-paced learning process (Sandi, 2012; Hermawanto et al., 2013; Farida & Indah, 2018), blended learning facilitate collaborative learning (support collaborative learning) (Putra & Fitrayati, 2021; Wahyunita & Subroto, 2021; Yennita & Zukmadini, 2021), blended learning also supports ongoing discussion activities during learning (support discussion) (Ningsih et al., 2018; Suana et al., 2017; Suana et al., 2019a), as well as support for a blended learning environment that allows students to build their knowledge (support knowledge construct) (Syarif, 2012; Alfi et al., 2016; Suana et al., 2017; Farida & Indah, 2018; Sugiarti et al., 2021).

Blended learning allows students to learn from various sources (Syarif, 2012; Alfi et al., 2016; Suana et al., 2017; Wright, 2017); and allows students to manage their learning (Sandi, 2012; Hermawanto et al., 2013; Farida & Indah, 2018). The learning environment in blended learning also allows learners can access various learning resources such as learning videos, learning materials, student activity sheets, and other learning resources anytime and anywhere (Anggraeni et al., 2019; Sugiarti et al., 2021). Students can access online classes independently to review and re-learn material they have not understood (Anggraeni et al., 2019). The online learning environment in blended learning also allows learners can study in advance to prepare themselves before learning in face-to-face classes is carried out (Ningsih et al., 2018). In other words, blended learning supports flexibility in learning.

Furthermore, blended learning supports collaborative activities in learning. Collaboration can occur in face-to-face classes or online classes (Putra & Fitrayati, 2021), (Wahyunita & Subroto, 2021). Students collaborate to complete assignments or to build a better understanding (Yennita & Zukmadini, 2021). In addition, collaboration in blended learning can also occur due to discussion activities during learning.

Through discussion, students can exchange informations, ideas and knowledges with other students and with teachers. Blended learning provides opportunities for all students to be involved, and actively participate in discussions (Ningsih et al., 2018), (Suana et al., 2017). Students who tend to feel shy and lack confidence in discussing face-to-face classes will be able to be more flexible in discussions in online classes. Blended learning allows the formation of good communication between fellow students and between students and teachers (Suana et al., 2019a). The blended learning environment can also help teachers to monitor and ensure student activity during learning (Suana et al., 2019a; Yustina et al., 2020) so that teachers can know the progress of their student's learning.

Furthermore, the learning environment in blended learning can also be used to train students' thinking skills (Putra & Fitrayati, 2021; Wahyunita & Subroto, 2021; Anggraeni et al., 2019; Yennita & Zukmadini, 2021). Students' thinking skills can be trained not only in face-to-face classes but also through online classes. The blended learning environment allows teachers to train students' critical thinking skills (Yennita & Zukmadini, 2021; Sukma & Priatna, 2021), because students can discuss without being limited by space and time (Anggraeni et al., 2019). The blended learning environment also provides a space for teachers to provide feedback on student learning progress (Yustina et al., 2020). Giving feedback is intended so that students become more enthusiastic about learning. Blended learning make teachers to develop ICT-based learning; active, creative, effective, interesting, and contextual (Lestari et al., 2016).

Based on the literature review conducted, blended learning has the characteristics of maximizing the advantages both of the face-to-face learning environment and the online learning the environment so that it is possible to support the student learning the process to increase learning motivation, increase mastery of concepts, and train students' thinking skills.

Barriers to the Implementation of Blended learning

Blended learning has many benefits in supporting learning activities, both in terms of time, place, and the learning environment. In classes that apply blended learning, students generally meet in face-to-face learning, they can communicate with each other, and discuss in online learning. However, blended learning is not without obstacles and criticisms. From on the literature study from previous research, it is known that there are several obstacles in the implementation of blended learning, including the management of the blended learning environment requires careful planning (Farida & Indah, 2018) so that learning activities can be carried out optimally. Furthermore, blended learning requires very diverse media, so if the facilities and infrastructure do not support it, it is difficult to implement (Husamah, 2014). In addition, the supporting facilities owned by students and schools such as computers and the internet are not evenly distributed, which makes it difficult for students to participate in online learning (Yustina et al., 2020; Suana et al., 2019a). Thus, it is necessary to understand the characteristics of students and the availability of supporting facilities and infrastructure before deciding to carry out learning with blended learning.

Trends of Blended Learning Research

Blended learning is a form of learning that integration of technology in it. The implementation of blended learning, both at school and university levels, is able to influence learning outcomes, motivation, mastery of concepts, reasoning, and critical thinking skills. Furthermore, by applying blended learning that is integrated into other learning models such as a problem based learning, project based learning, inquiry and STEM, it can improve critical thinking skills, improve creative thinking skills, and improve student learning outcomes so that it becomes a trend in the implementation of blended learning.

Suggestions for Implementing Blended Learning

Based on research trends of blended learning, suggestions can be made to use blended learning that is integrated with other learning models that are in accordance with the content of the particular material to be taught. For example, blended learning is integrated with a problem based learning model to improve students' critical thinking skills on biochemical material, blended learning is integrated with a project based learning model to improve students' critical thinking skills on environmental sustainable materials, and blended learning is integrated into the inquiry model to improve students' critical thinking skills on static electricity. In addition, it is also recommended the implementation of LMS-assisted blended learning to facilitate the arrangement of the online learning environment.

CONCLUSION

Based on the results of a literature review on the implementation of blended learning in learning activities, it can be concluded that blended learning is a method for a learning process that an interesting and flexible that can maximizing the benefits both face-toface learning environments and online learning environments to provide support for students' learning processes, thereby increasing learning motivation, increasing conceptual understanding, and training students' thinking skills. Implementation of blended learning is in the following ways: taught as a learning model, taught by combining it with other learning strategies or models, taught with the help of LMS, and taught with the help of social media. Opportunities for applications of blended learning are due to the support of student independent learning, collaborative learning, discussions anytime and anywhere, as well as supporting the construction of student understanding by providing a variety of widely accessible learning media. Therefore, blended learning supports activities that can train students' 21st century skills. The obstacles found in the implementation of blended learning require careful planning related to the availability of supporting facilities and infrastructure to apply blended learning in learning activities. Further researchers are advised to research the application of blended learning to improve 21st century skills known as 4C.

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